

Year 3- Inventors and Explorers

Tuesday 30th June

George's Marvellous Medicine

'I'm going shopping in the village,' George's mother said to George on Saturday morning. 'So be a good boy and don't get up to mischief.'

This was a silly thing to say to a small boy at any time. It immediately made him wonder what sort of mischief he might get up to.

'And don't forget to give Grandma her medicine at eleven o'clock, the mother said. Then out she went, closing the back door behind her.

Grandma, who was dozing in her chair by the window, opened one wicked little eye and said, 'Now you heard what your mother said, George. Don't forget my medicine.'

'No Grandma,' George said.

'And just try to behave yourself for once while she's away.'

'Yes, Grandma' George said.

George was bored to tears. He didn't have a brother or sister. His father was a farmer and the farm they lived on was miles away from anywhere, so there were never any children to play with. He was tired of staring at pigs and hens and cows and sheep. He was especially tired of having to live in the same house as that grizzly old grunion of a Grandma. Looking after her all by himself was hardly the most exciting way to spend a Saturday morning.

'You can make me a nice cup of tea for a start,' Grandma said to George. 'That'll keep you out of mischief for a few minutes.'

'Yes, Grandma,' George said.

George couldn't help disliking Grandma. She was a selfish grumpy old woman. She had pale brown teeth and a small puckered up mouth like a dog's bottom.

'How much sugar in your tea today, Grandma?' George asked her.

'One spoon,' she said. 'And no milk.'

Most Grandmothers are lovely, kind, helpful old ladies, but not this one. She spent all day and every day sitting in her chair by the window, and she was always complaining, grouching, grouching, grumbling, griping about something or other. Never once, even on her best days, had she smiled at George and said, 'Well how are you this morning, George?' or 'Why don't you and I have a game of Snakes and Ladders?' or 'How was school today?' She didn't seem to care about other people, only about herself. She was a miserable old grouch.

George went into the kitchen and made Grandma a cup of tea with a teabag. He put one spoon of sugar in it and no milk. He stirred the sugar well and carried the cup into the living room.

Reading Mission

30 mins

Children to read or be supported to read the extract from 'George's Marvellous Medicine'.

After, they can answer these questions. These can be verbal answers or they could be written down or typed. Suggested answers are below.

1. Where did George's mother go?
2. Find a word that has a similar meaning to trouble or bad behaviour.
3. What time does Grandma need her medicine?
4. Find a word that means the same as sleeping.
5. Why was George bored?
6. How does George feel about his Grandma and why?
7. What do you think Grandma will say when George gives her the cup of tea?

	<p>Answers</p> <ol style="list-style-type: none"> 1. She went shopping in the village. 2. Mischief 3. She needs to have her medicine at 11 o'clock. 4. Dozing 5. George was bored because he didn't have a brother or sister to play with and they lived on a farm miles away from anywhere so there were no other children to play with. 6. George doesn't like his Grandma because she is a selfish and grumpy woman. 7. Accept any appropriate reaction to the cup of tea that takes into account Grandma's grumpy character.
<p>Writing Mission 30 mins</p>	<p>Today's mission is continued from Monday. On Monday your mission was to draw a picture of the last place you explored and write interesting adjectives to describe that place.</p> <p>Today your mission is to write a poem about your favourite place to explore. Use the adjectives from yesterday's mission in expanded noun phrases in your poem.</p> <p>For example: The tall, glorious trees</p> <p>Poems can rhyme but don't have to. Focus on creating powerful descriptions.</p> <p>For example: Crisp, golden leaves crunch under foot. A dense, wall of branches lies ahead. Around me a soft hum fills the air.</p>
<p>Maths Mission 30 mins</p>	<p>Starter- Practise counting in 6s and 7s.</p> <p>In today's maths mission you are going to be solving worded division problems. Some may include remainders in the answer.</p> <ol style="list-style-type: none"> 1. A teacher asks some children to arrange 42 chairs into rows of 6 chairs. How many rows will there be? 2. A photographer prints 72 photographs to arrange in an album. Each page will contain 8 photographs. How many pages will be used? 3. A plate holds 6 pieces of cake. How many full plates can be created from 55 pieces? How many pieces are left over? 4. A factory makes 67 cars in one day. Each car transporter can carry 8 cars. How many transporters are needed to carry all the cars? 5. A group of 57 dancers are organised into groups of 9. How many full groups can be created? How many dancers don't have a group?

	<p>Answers</p> <ol style="list-style-type: none">1. 72. 93. 9 full plates and 1 piece left over4. 9 transporters. 8 transports are full and 1 has only 3 cars on.5. 6 groups and 3 extra dancers.
<p>Topic Mission Ideas for the week. Choose activities based on what interests you.</p>	<p>Continued from Monday.</p>